# Need A Distraction? Enhancing Overall Fidelity By Adding Simulation Distractors

## **Texas Children's Hospital Simulation Team:**

Lisa Caplan MD, Priscilla Garcia MD, William Waldrop MD, Kale Wayman MD, & David Young MD

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## <u>Agenda</u>

Content	Time Frame (minute)	Faculty Name
Introductions	0-10	Lisa Caplan MD
Disclosures		
Review of workshop agenda/purpose		
Icebreaker		
Benefits, challenges, and types of distractors used to increase simulation fidelity	11-21	Priscilla Garcia MD
Video demonstration of standard scenario without distractors	22-27	Lisa Caplan MD Priscilla Garcia MD William Waldrop MD Kale Wayman MD David Young MD
"Small group break out session"	28-38	Lisa Caplan MD
Introduction to the Distractor Development Worksheet		
Incorporation of socioemotional distractor into a standard		
perioperative scenario using distractor development worksheet		
Video demonstration of standard scenario with socioemotional distractor	39-44	Lisa Caplan MD
"Small group break out session"	45-55	Lisa Caplan MD
Incorporation of environmental distractors into a standard		
perioperative scenario using distractor development worksheet		
Video demonstration of standard scenario with environmental distractors	56-61	Lisa Caplan MD
Discussion regarding impact from added distractor[s]	62-72	David Young MD
Developing higher complexity distractors	73-83	Kale Wayman MD
Workshop Summary	84-90	David Young MD

## Benefits, challenges, and types of distractors used to increase simulation fidelity

Benefits, Challenges, and Types of Distractors used to Increase Simulation Fidelity	
Priscilla Garcia MD	
Fidelity  • The degree to which a simulated environment reflects reality	
Engineering fidelity: seeks to create the sense that a scenario looks real      Psychological fidelity: seeks to create the sense that a scenario feels real	
reels real	

Fidelity manikins  Low Fidelity  • Segmented clinical task trainer capable of a small number of specific tasks or procedures  • Ex: an IV-arm or a CPR manikin  Norman, G, et al. "The minimal relationship between simulation fidelity and transfer of learning" Medical Education 46 (2012): 636-647.	
Which fidelity should you choose?	
Cognitive load  Total amount of mental effort being used in the working memory  Working memory:  Is limited with respect to the amount of information it can hold and the number of operations it can perform on that information  When a learner is engaged in learning a novel task, working memory is occupied with processing task-relevant information  Adams A, et al. "A Comparison of eaching modalities and fidelity of simulation levels in teaching resuscitation scenario." J Surg Educ 72 (2015): 778-785.	

	1
Cognitive Load Theory	
Cognitive Load Theory	
<ul> <li>Low fidelity may be better suited for novice learners to cut down on excess "irrelevant" stimuli whereas high fidelity may be better for</li> </ul>	
advanced learners	
	•
Distractors	
<ul> <li>Distractor processing impairs memory because distractors are encoded into working memory, thereby interfering with memoranda</li> </ul>	
, , ,	
<ul> <li>Free time following distractors is used to remove them from working memory by unbinding their representations from list context</li> </ul>	
memory by anomaing their representations from his context	
Oberauer K. Lewandowsky S. "Control of information in working memory: encoding and	
Oberauer K, Lewandowsky S. "Control of information in working memory: encoding and removal of distractors in the complex-span paradigm." Cognition 156 (2016): 106-128.	
Distractors	
Distractors	
Difference in response to auditory stimuli can be perceived as	
stress (noise) or relax (music)	
External: noise and bystanders – may interfere with crucial tasks and	
might adversely influence patient outcomes	
Krage R, et al. "Does individual experience affect performance during cardiopulmonary	
resuscitation with additional external distractors?" Anaesthesia 69 (2014): 983-989.	
	<del></del>

## Types of Distractors Socio-emotional Environmental • Auditory: music, fire alarms • Physical: blocking care • Visual/lighting: dark room, loss • Verbal: screaming, crying Multitasking: confederate overloaded Equipment set up inadequate: no code cart, wrong size mask Conflict: argument with leader Ethical: use of ethical issues, • Room location inadequate: small room, public area Use of Distractors **Benefits** Challenges Enhance fidelity Increase cognitive load to learners Ability to modify standard scenario for advanced learners Increased development time Provides relevance for interdisciplinary sessions Can identify areas for improvement in system based practices Potential increased costs In extreme, jeopardizes fiction contract with learners Could undermine the scenario learning objective(s)

## The Wrong Place at the Wrong Time

Ву

## The Texas Children's Hospital Simulation Team

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#### INTERIOR Perioperative Evaluation Clinic- DAYTIME

RESPONDER #1 is trying to locate the MANIKIN (12 year old boy) in the waiting area of the perioperative evaluation clinic. RESPONDER #1 finds a 12-year-old boy (MANIKIN) on the floor of the waiting area of the perioperative clinic. The boy appears to be in the waiting area alone.

RESPONDER #1 immediately recognizes something is amiss, and runs to the side of the MANIKIN. RESPONDER #1 shakes the VICTIM's shoulder.

RESPONDER #1

Hello! Are you OK?

RESPONDER #1 performs a rapid assessment. The VICTIM is not breathing, has no pulse, and quickly initiates chest compressions:rescue breathing at a rate of 30:2 and screams for help. As this is transpiring, RESPONDER #2, a coworker, happens to be entering the clinic.

#### RESPONDER #1

Help! This child is not breathing! Call a code blue and get the clinic Automated External Defibrillator [AED]!

#### RESPONDER #2

I will call for a code blue, and get some help!

RESPONDER #1 continues CPR, by him/herself, at a rate of 30:2 for a total of 2 cycles. When 2 cycles are complete, RESPONDER #2 arrives back at the clinic waiting area with RESPONDER #3 and RESPONDER #4. RESPONDER #1 is still performing CPR.

#### RESPONDER #2

I called a code blue with the page operator, and found our coworkers in the breakroom. We located the AED and brought it with us.

#### RESPONDER #1

Thank you! I was on about to call this patient into the exam room when I found him on the floor. He is 12 years old, and has orthopedic surgery scheduled here in 2 weeks. I am not sure where his parents are. I don't have any medical history on him. When I checked, he was non responsive, had no pulse, and was not breathing. So I started CPR at a rate of 30:2 and called for help. Is the code team on the way? Can someone help me with CPR, I am getting tired?

RESPONDER #3

I can take over CPR.

RESPONDER #4

I will apply the AED.

### RESPONDER #2

The operator said the code team was called. I'll stand outside the clinic door to ensure the code team gets here easily.

RESPONDER #3 takes over performing CPR on the MANIKIN at a rate of 30:2.

RESPONDER #4 attaches the AED pads to the MANIKIN, plugs the pads into the device, and turns it on. The machine alerts that a shock is advised.

## RESPONDER #4

The AED is going to shock the patient. Everyone stand clear from the patient. I'm clear, you're clear, we're clear.

RESPONDER #4 will deliver the advised shock from the AED.

FADE OUT

Scenario Name:
Scenario Cognitive (i.e. knowledge) and Technical (i.e. psychomotor skills) key learning objectives
1. Cognitive:
2. Technical:

Check box[es] of	Distractor Type	Corresponding Confederate role[s]	Trigger On	Trigger Off
selected distractor[s]		[What role does the confederate have?]	[What is the trigger for the distraction to start?]	[What is the trigger to end the distraction?]
Socioemotiona	il			
	Physical [i.e. physically in way of learners, blocking care, etc.]			
	Verbal [i.e. screaming, crying, asking questions, language barrier]			
	Multitasking [i.e. confederate overloaded resulting in mistakes]			
	Conflict [i.e. argument or disagreement with leader and confederate]			
	Ethical [i.e. use of ethical issues, DNR, Jehovah, etc.}			
Environmenta	l			
	Auditory [i.e. music, fire alarm, etc.]			
	Visual/lighting [i.e. dark room, loss of power, etc.]			
	Equipment setup inadequate [i.e. no code cart, wrong size mask, etc.]			
	Room location inadequate [i.e. small room, public area, etc.]			

<u>Details of the distraction[s]:</u> [Describe the key details of the distraction; i.e. will start asking many questions, screaming, crying, talking in non-English language, etc. Remember to have who, what, where, when type details in your description].

## **Developing higher complexity distractors**

## **Higher Complexity Distractors**

- Utilized to increase simulation fidelity for higher-level learners.
  - Engenders immersion
  - Creates a sense of urgency

## **Fidelity**

- Socioemotional Fidelity
  - How emotionally engaged are learners?
- Physical Fidelity
  - How real does the environment look to a learner?
- Functional Fidelity
  - How well does the simulated environment mimic real life?
  - Greatest effect on learning¹
- Allen J, Buffardi L, Hays R. The Relationship of Simulator Fidelity to Task and Performance Variables: Report no. ARI-91-58. Alexandria, VA; Army Research Institute for the Behavioral and Social Sciences; 1991.

## Socioemotional

- High Complexity:Multiple confederates creating multiple distractions for multiple learners
  - Confederates who will not be calmed and are directly disruptive to team efforts
  - Confederates who use foreign languages

## **Fidelity**

- Socioemotional Fidelity
  - How emotionally engaged are learners?
- Physical Fidelity
  - How real does the environment look to a learner?
- Functional Fidelity
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- Allen J, Buffardi L, Hays R. The Relationship of Simulator Fidelity to Task and Performance Variables: Report no. ARI-91-58. Alexandria, VA; Army Research Institute for the Rehavioral and Social Sciences: 1991


## **Line Isolation Monitor**

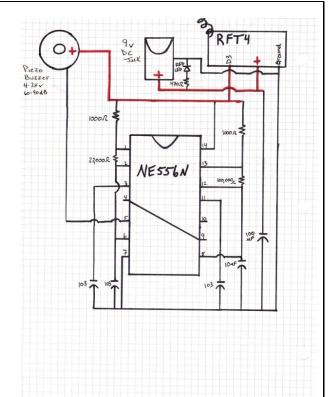


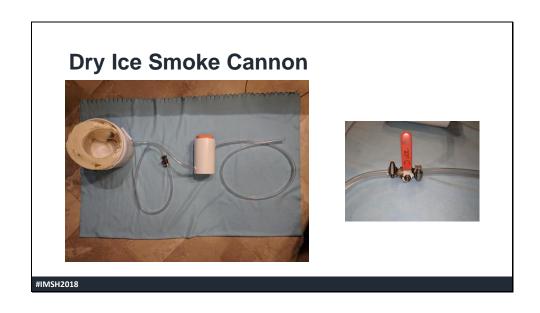



# **Line Isolation Monitor**

PiezoElectric Buzzer used as a Line Isolation Monitor

- Parts list:
- 556 dual timer chip
- 1000 Ohm resistor x 2
- · 22,000 Ohm resistor
- 100,000 Ohm resistor
- · 470 Ohm resistor
- 103 ceramic capacitor x 3
- 10 uF capacitor
- · 100 uF capacitor
- Piezo Buzzer, 90 db, 4-28V
- RTF4 wireless receiver switch with remote
- 9v DC jack
- Red LED
- · Bread board or other circuit board
- · Jumper wires
- Box for Housing

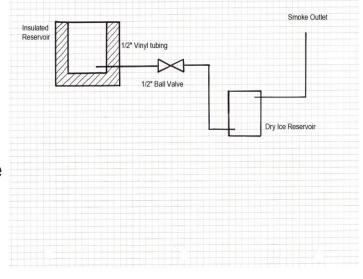





# **Dry Ice Smoke Cannon**

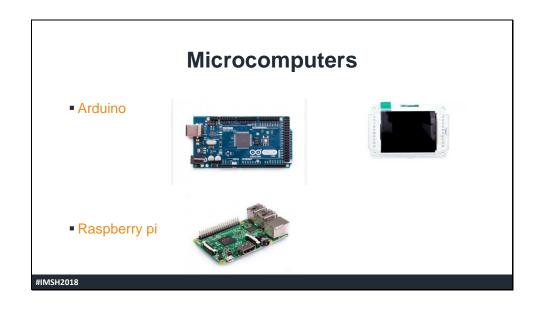
- Parts List:
- Insulated reservoir
- 1/2" Vinyl tubing
- 1/2" Ball valve

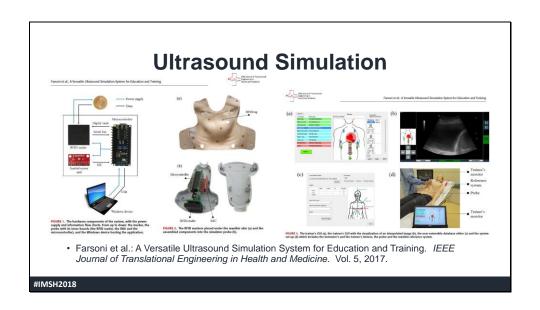
- Secondary Reservoir for Dry Ice
- ½" hose clamp x 2




## **Under Development**

- Microcomputers (Arduino, Raspberry Pi)
- Point of care US integration



## **Ultrasound Simulation**

- HTML based video player responsive to RFID tags scanned by simulated US probe.
  An open access version of the simulator application is available at the following URL: https://drive.google.com/file/d/0B7FPzgyHC6cGZHpBa3BFNIpfLVk/view.



Damjanovic, et al. An easy-to-build, low budget point-of-care ultrasound simulator: from Linux to a web-based solution. *Crit Ultrasound J.* (2017) 9:4.


## **Scenario Overview**

Name of Scenario	Wrong place at the wrong time

Learning Objectives of Scenario:

## Cognitive:

- 1. The learner will recognize the benefits from incorporating socioemotional and environmental distractors into an interprofessional perioperative simulation scenario.
- 2. The learner will distinguish the differences between socioemotional and environmental distractors when utilized to enhance simulation fidelity.
- 3. The learner will develop a strategy to select the most appropriate distractor(s) to enhance fidelity of an interprofessional perioperative simulation scenario.

### **Technical:**

1. N/A [examples would include making an objective to appropriately utilize an Automated External Defibrillator].

### **Behavioral:**

1. The learner will recognize the enhanced emotional fidelity from incorporating socioemotional and environmental distractors into a perioperative simulation scenario.

## Patient Description:

History (Medical, Surgical, Social): A 12 year old boy (34kg) with unknown medical history has been found unconscious in the preoperative clinic.

Baseline Vital Signs: The patient is unconscious, not breathing, and has no palpable pulse.

VS T 97.5 HR 0 BP 0 RR 0 SPO2 0

Baseline Lab Values: None will be given.

## Target Trainees (Learners):

Simulation workshop participants at the IMSH with varying degrees of medical knowledge.

## Anticipated Duration:

Scenario Time: 5-10 minutes

Debriefing Time (typically 2-3x scenario length): This will be linked into the group discussion portion after the participants demonstrate their scenario.

### Scenario Set-Up

Room Configuration (set up): chairs to simulate perioperative clinic.

Equipment Needed:

- 1. AED
- 2. High or low fidelity simulator manikin
- 3. Airway equipment- BMV or face shields [3]; adult or possibly infant size

Mannequins/ Task trainers/ Standardized Patients Needed:

A high or low fidelity manikin/task trainer for CPR

### Patient Medical Chart Information:

12 year old boy (34kg) with unknown medical history has been found unconscious. There are no family members or witnesses to give any additional information.

### Miscellaneous:

The rescuer will need to activate the code blue system to receive additional help.

Demonstration Items needed for Debriefing:

Basic Cardiac Life Support Algorithm from AHA.

## **Scenario Logistics**

Expected Scenario Flow [reference Participant Script for BLS Scenario]

The scenario will begin as the rescuer is brought to the side of a 12 year old boy who is unconscious on the floor of the perioperative evaluation clinic. The 1<sup>st</sup> responder will discover absent pulses and respirations while performing a limited physical exam. She/he will commence basic life support by providing 30:2 compressions:breaths, and having the 2<sup>nd</sup> responder activate the emergency response system. After 2 cycles of CPR have been administered, 2 additional responders will arrive. The 1<sup>st</sup> responder will give a brief synopsis to the team, and assign roles. Responder #3 will assume chest compressions and responder #4 will apply the AED. The AED will advise a shock is indicated, and the scenario will end after the 1<sup>st</sup> defibrillation has been administered.

## Expected Interventions of the Participants:

- 1. 1<sup>st</sup> responder—Initiate CPR and rescue breathing, become the team leader when the other responders arrive.
- 2. 2<sup>nd</sup> responder—Activate the code blue system. Return to the scene with responders #3 and 4. Be looking out for the code team which is in-route.
- 3. 3<sup>rd</sup> responder—Take over chest compressions.
- 4. 4<sup>th</sup> responder—Apply AED, and defibrillate when a shock is advised per the AED.

## Expected Endpoint of the Scenario:

The scenario will end after the 1st defibrillation.

Distractors within Scenario [please reference Distractor Development Worksheet]:

The participants will work together to create either a socioemotional or environmental distractor to enhance the fidelity of this scenario. Examples of distractors will be given to the participants to use during their brainstorming session.

### Optional Challenges for Higher Level Learners:

The scenario can continue past the 1<sup>st</sup> defibrillation and onto medical management and administration following the AHA PALS Cardiac Arrest Algorithm.

### Videotaping Guidelines:

None

## Roles of Participants/Trainees:

The workshop participants will be given the opportunity to reenact this scenario utilizing the above roles. Confederates from the workshop may fill in resuscitator roles in the scenario depending on the group sizes. The key purposes of this workshop is to appreciate the benefits and provide the ability to add a distractor to a preexisting simulation scenario.

## Roles of Confederates (if applicable):

Confederates from the workshop may fill in resuscitator roles in the scenario depending on the group sizes.

## **Debriefing Points:**

Cognitive: as above

Technical: as above

Behavioral: as above

## Scenario Support Materials, References, Pre and Post Tests, Evaluations

## Reference List:

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- 19. Leblanc, VR. The effects of acute stress on performance: Implications for health care education. Acad Med. 2009 Oct; 84(10 Suppl):S25-33.
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Pre-test: None

Post-test: None

Cognitive Aids to be reviewed by trainees before participation in the simulation:

Copy of the AHA BLS algorithm (optional)

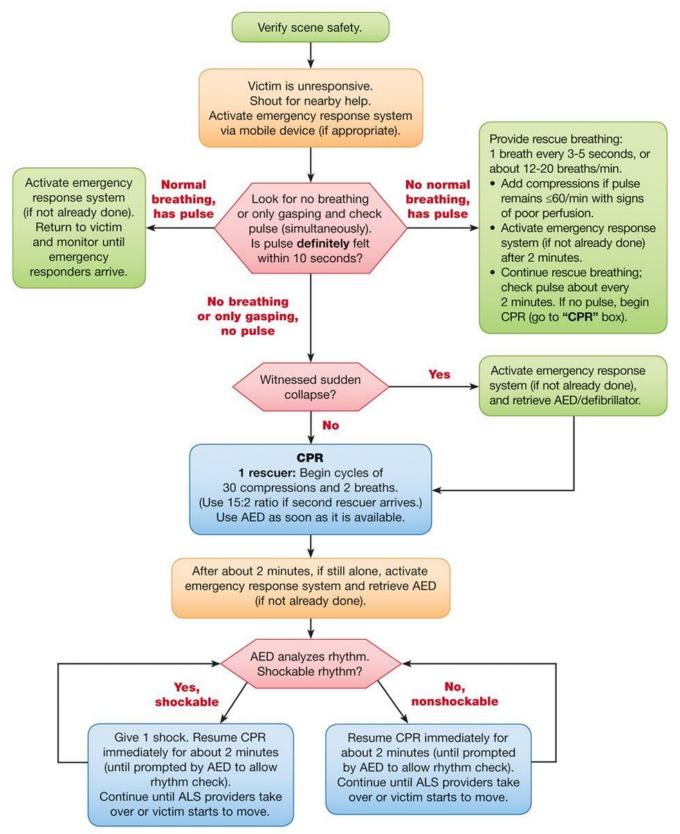
Evaluation [post-course]:

1. Since participating in this workshop, have you incorporated distractors into your simulation activities?

Yes/No

- 2. If you HAVE NOT incorporated distractors into your simulation activities, please select the reason(s) below?
- a. Does not provide added value
- b. Unable to develop effective distractor
- c. Lack of resources
- d. Other: please describe
- 3. If you HAVE incorporated distractors into your simulation activities, please describe the type(s) of distractors added to your simulation activities?
- 4. If you HAVE incorporated distractors into your simulation activities, please rank the impact of the added distractors to the overall fidelity.
- 1= Strongly Detrimental
- 2= Slightly Detrimental
- 3= Neutral
- 4= Slightly Effective
- 5= Strongly Effective
- 5. Please list below any additional comments regarding the incorporation of distractors into your simulation activities:

# BLS Healthcare Provider Pediatric Cardiac Arrest Algorithm for the Single Rescuer—2015 Update



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