

Scene 1: Getting Ready
Scheduling – time and staffing

Buy-in – Talk to administration
A shared vision What is the impact?
Discuss Return on Investment
(ROI) and cost-savings for
in-house development





Scene 2: Choosing a Topic

WHO: Who is your target audience?

WHEN: When is the deadline?

WHY: New product? New policy?

Deficiencies?

WHAT: What do you want to accomplish?

HOW: Demonstration? Scenario?





Scene 3: Planning details

Assess your budget and equipment

Consider your location – reserve your

location and be prepared for retakes, if
needed

Search for your stars – what are the roles?

Who is available? Let them know the time needed.





Scene 4: Storyboarding – a graphic representation of how your video will unfold and tell your story.

Shot-by-shot illustrations from the camera perspective with notes on the details

Visually guides filming and allows for early feedback and changes



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Scene 5: Scripts

Scripts are critical

Clear and concise message

Get feedback and input from all key

players

Helps maintain consistency and accuracy





#### Act 1 Summary:

Topic – Narrow down an ideal topic

Budget – Have a realistic budget

Actors – Recruit key actors/players

Time – Have dedicated and reserved time without interruptions

Storyboard – Guides the video process and helps to create scripts

Scripts – Set scripts that are well-rehearsed improve time used and help in editing







Scene 1: Equipment

**Basics - Camera** 

Cell Phone – Very easy to obtain and use

Camcorder – Relatively inexpensive and easy to find and use

Digital SLR/Micro 4/3's – Expensive but high quality

May be available from friend

Camera mount – Tripod or gimble



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Scene 1: Equipment
Optional Basics
Microphone

Built-in mics on camera
Shotgun mic – easy to use, only
need one (if mounted onto a
movable boom)

Wireless lapel mic – easy to hide, may need multiple mics (for each actor in the scene)



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Scene 1: Equipment

**Optional Basics - Lighting** 

LED lights on stands

Very high quality but can be expensive May include options for color changes and variable power levels

Livestock heat lamp with LED bulb and shower cap diffuser
Very inexpensive but less power



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Scene 1: Equipment

Extra equipment

Greenscreen, reflectors, clamps, etc.

Props

Limitless – actual items or fake

Many items can be replaced with lesser expensive or home-made substitutes





Scene 1: Equipment Location

Your current space may be available
Sim Lab, classroom, in-situ, etc.
On location – City park or private yard
Greenscreen and photo or film overlay
Simple props to simulate location





#### Scene 1: Editing software

| Name                  | Cost | Windows | Apple | Linux | Mobile |
|-----------------------|------|---------|-------|-------|--------|
| Kdenlive              | free | X       | X     | X     |        |
| Audacity (audio only) | free | X       | X     | X     |        |
| Apple iMovie          | free |         | X     |       |        |
| Shotcut               | free | Χ       | X     | X     |        |
| Divinci Resolve       | free | X       | X     | X     |        |
| FilMic                | \$   |         |       |       | X      |
| KineMaster            | \$   |         |       |       | X      |
| Hit Film Express      | \$   | X       | X     |       |        |
| Corel VideoStudio     | \$\$ | X       |       |       |        |
| Adobe Premier Elem.   | \$\$ | X       | X     |       |        |



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#### Scene 1: Editing software

| Name               | Cost   | Windows | Apple | Linux | Mobile |
|--------------------|--------|---------|-------|-------|--------|
| Adobe Premier Rush | \$\$   | X       | X     |       | X      |
| Filmora 9          | \$\$   | X       | X     |       |        |
| Cyberlink Pro      | \$\$   | X       |       |       |        |
| Pinnacle Studio    | \$\$   | X       |       |       |        |
| Lightworks         | \$\$\$ | X       | X     | X     |        |
| Final Cut X        | \$\$\$ |         | X     |       |        |
| Abobe Premier Pro  | \$\$\$ | X       | X     |       |        |





#### Scene 1: Editing software



https://www.filmicpro.com/





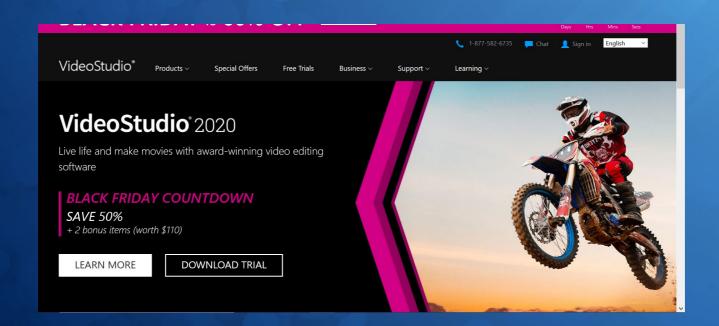
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#### Scene 1: Editing software

# VideoStudio®

https://www.videostudiopro.com/en/





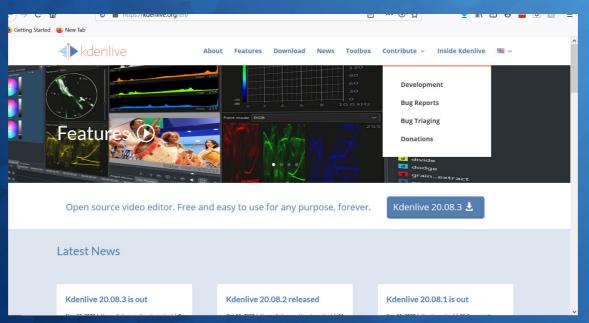
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#### Scene 1: Editing software



https://kdenlive.org/en/





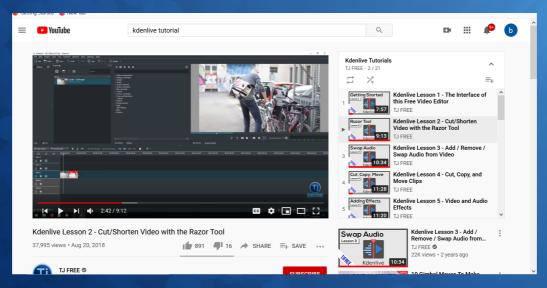
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#### Scene 1: Editing software



Multiple tutorial videos found on YouTube.com. This example is one by "TJFree" video tutorials





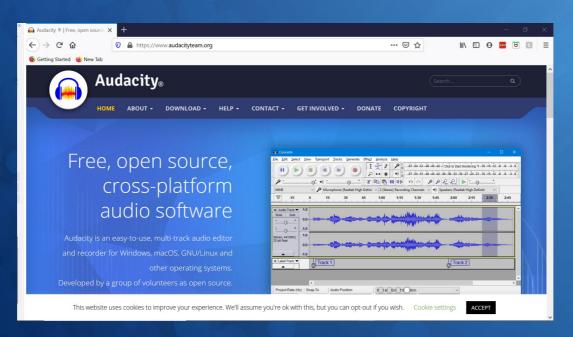
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#### Scene 1: Editing software



https://www.audacityteam.org/micpro.com/





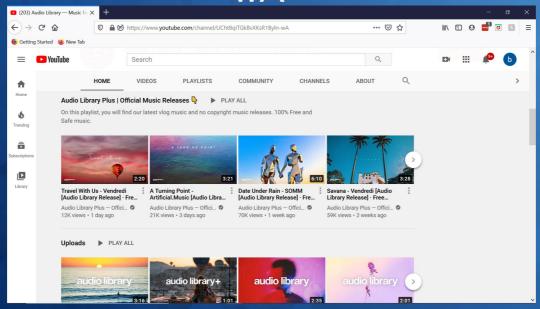
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#### Scene 1: Editing software



https://www.youtube.com/channel/UCht8qITGkBvXKsR1ByIn-wA





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Scene 1: Editing software

Factor in extra time for editing. Editing

ALWAYS takes much longer than you expect.

#### Extra tip:

Look into instruction about the creative side of filmmaking, not just the technical aspects. If your video is technically superior but does not engage or inspire your audience and communicate your message it may be pointless, or worse.



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Scene 1: Lessons Learned

Create and utilize a formal script

Ensure actors rehearse and memorize their lines
Creates consistency when filming multiple takes
and makes the editing process faster and easier

Make sure the script contains blocking as well as timing cues

The timing of events should be mapped out



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Scene 1: Lessons Learned

Designate a director

Involved in every stage (planning, filming and editing)

Helps with scheduling time for actors

Oversees entire production and helps ensure a cohesive video

Makes final decision on any production issues that may arise



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Scene 1: Lessons Learned

**Equipment Issues** 

Different cameras can cause some lighting discrepancies

If possible, try to use the same type of cameras and have them on the same settings

This will help prevent lighting issues during the editing process.





Scene 2: Questions from the Chat Box

